JULIANNA GREEN

EXPERIENCE

2019 TO PRESENT

New Relic - Portland, OR
SOFTWARE ENGINEER III – APR 2021
SOFTWARE ENGINEER II – FEB 2020
SOFTWARE ENGINEER I – OCT 2019

Work within the Identity and Access Management group to manage services and infrastructure for authentication, authorization and actor management.

- Worked on a team of six over three months to completely overhaul the New Relic user model
- Investigated and implemented architecture for user and organization self-serve deletion
- Investigated and implemented internal tool for other teams to find information about users across various databases

2016 – 2017

FINE - Portland, OR
WEB DEVELOPER – MAY 2017
JUNIOR WEB DEVELOPER – MAY 2016

Created design-rich websites for a diverse set of customers using Rails and JavaScript.

- Worked closely with a large design team to ensure user delight when interacting with customer sites
- Saw projects to completion both as frontend, backend, and solo full-stack developer
- Oversaw job-shadowing program for the engineering department
- Communicated with customers and their in-house engineers when technical discussion was needed

2015-2016

Lumen Learning - Portland, OR
SOFTWARE ENGINEER INTERN

Maintained and developed software serving educational courses and testing for students in various community colleges

- Initialized testing framework for existing Rails application serving a majority of course content
- Scheduled learning sessions with the frontend engineers for knowledge sharing around Ruby, Rails, and how to continue testing the Rails application after my departure

CONNECT

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SKILLS

Ruby, Rails
JavaScript, React
SQL - mySQL, postgres
Git
Testing
Figma

LEARNING

C#
TypeScript

EXPOSURE

Vue
Elixir

EDUCATION

2015
Epicodus
Programming Bootcamp

2015
Portland Community College
AA